

# 2026-07-01 - Spell Search, and the Mid-Summer Wiki Refresh

The Hiraeth wiki has a lot more to work with this summer. The biggest update is the spell library: the *Athenaeum Aetherius* now has **1,842 spell pages** live across cantrips and 1st-9th level magic, backed by a standalone spell-search tool, broader tags, and a few rounds of cleanup. If you have not checked the spell tools in a while, start here:

- [Spell Search](#)
- [Athenaeum Aetherius spell book](#)

## Spell Library Snapshot

The current spell-book snapshot includes:

- **169** cantrips
- **234** 1st-level spells
- **342** 2nd-level spells
- **301** 3rd-level spells
- **240** 4th-level spells
- **188** 5th-level spells
- **130** 6th-level spells
- **99** 7th-level spells
- **70** 8th-level spells
- **69** 9th-level spells

Most of that work landed in June, with **1,214 documented spell-page creates**, **219 existing spell pages confirmed instead of duplicated**, **85 existing-page content refreshes**, **151 metadata/tag fixes**, and **66 legacy duplicate pages removed**.

## Spell Search Is Now A Front Door

The point of adding this much spell content is not just to make the wiki bigger. It should be faster to answer table questions like:

- What can I cast with a bonus action?
- Which spells deal fire, force, radiant, or psychic damage?
- Which options are concentration, ritual, teleportation, summoning, or resurrection spells?
- What can a class list actually access at a specific level?
- Which spells force a Dexterity, Wisdom, Constitution, or Intelligence save?

The new search work supports normal text searches plus structured filters for spell level, school, class/list, source, role, damage type, condition, save, attack, action, duration, range, area, component, and mechanic tags.

## Tags and Table Review

The June tagging pass covered the full spell book. These tags are meant to make spells easier to find by use at the table: damage, healing, control, movement, protection, teleportation, summoning, upcasting, costly components, concentration, and similar practical buckets.

There is also a new cantrip review to help with table safety. The audit reviewed **169 cantrips** and sorted them into:

- **74** official or partner baseline cantrips
- **37** likely-fine cantrips
- **40** watch/review cantrips
- **18** potentially too-strong cantrips

That is not an automatic ban list. It is a review tool, we are slowly working on reviewing these potentially too-strong cantrips - shockingly they mostly come from Kobold Press books which I felt historically their content was fairly balanced.

## A Recent Timeline

The wiki existed well before this update window, but I wanted to make announcements like more regular and in late 2025 is a useful marker for the current wave of work. *Rebels of Eschatia* setup started around November and December. Since then, the spell library and campaign-reference tools have grown quickly.

- **November-December:** useful recap marker for Rebels setup and pre-game material. The wiki itself predates this.
- **January:** early 2026 page work, spell/chapter cleanup, and the start of the active Rebels session archive.
- **February:** 33 documented local spell-page creates, plus more early Rebels session summaries.
- **March-April:** continued setting, lore, cantrip, and spell-reference work.
- **May:** more campaign-summary cleanup, including the Jade Creek and Blight stretch.
- **June:** the major spell-library sprint, high-level spell verification, duplicate cleanup, tag verification, and spell-search work.

## Campaign Catch-Up

For Rebels of Eschatia players, the session archive is also easier to use now. The exported archive currently runs from **s01: The Silence of the Thorn** on January 16 through **s15: The Soul-Pull in the Deep** on June 20.

Start with the full arc index, or jump into the most recent Underdark sessions:

- [Rebels of Eschatia - Arc One](#)
- [s13: The Unfiled Witness](#)
- [s14: The Mirror-Salt Road](#)

- [s15: The Soul-Pull in the Deep](#)

The story links now give players a faster way to catch up on Aelion Thorne's execution, Eleni's rescue, the flight from Stomion, the Silver Branch Circus rescue, the Cat and Hound, Cato's Oathblade trouble, Jade Creek and The Static, the corrupted mine, the myconid refuge, Thara, Selen Von, and the turn toward the Ossuarian dig.

## Other Useful Links

- [Interactive Hiraeth map](#)
- [Main wiki](#)
- [Spell Search](#)

If you have been away from the wiki for a bit, the best way back in is simple: try the spell search, skim the recent Rebels summaries if you need campaign context, and use the map when locations start stacking up. The recent work is about making the wiki easier to use during play, not just larger.

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